



Nature Smart
(Naturalist)



People Smart
(Interpersonal)



Number Smart
(Logical/Mathematical)



Picture Smart
(Spatial/Visual)



Self Smart
(Intrapersonal)



Body Smart
(Bodily-Kinesthetic)

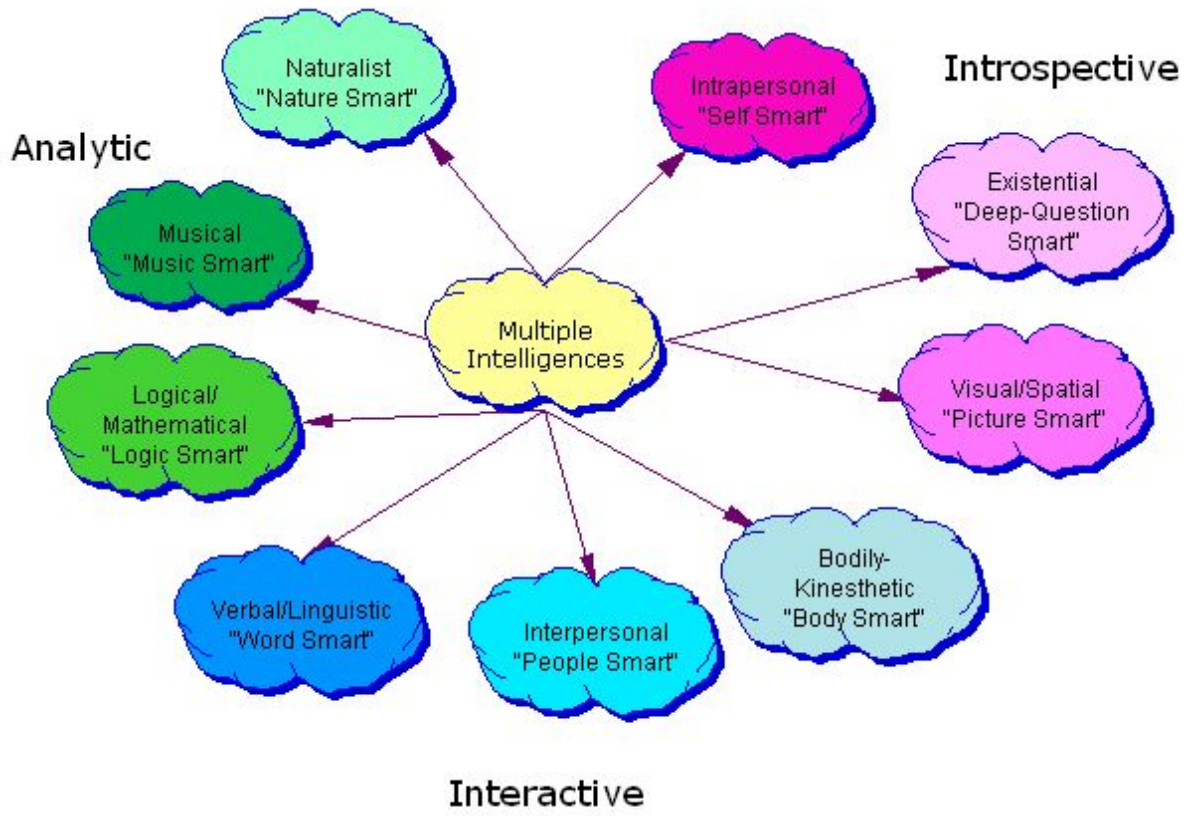


Music Smart
(Musical)

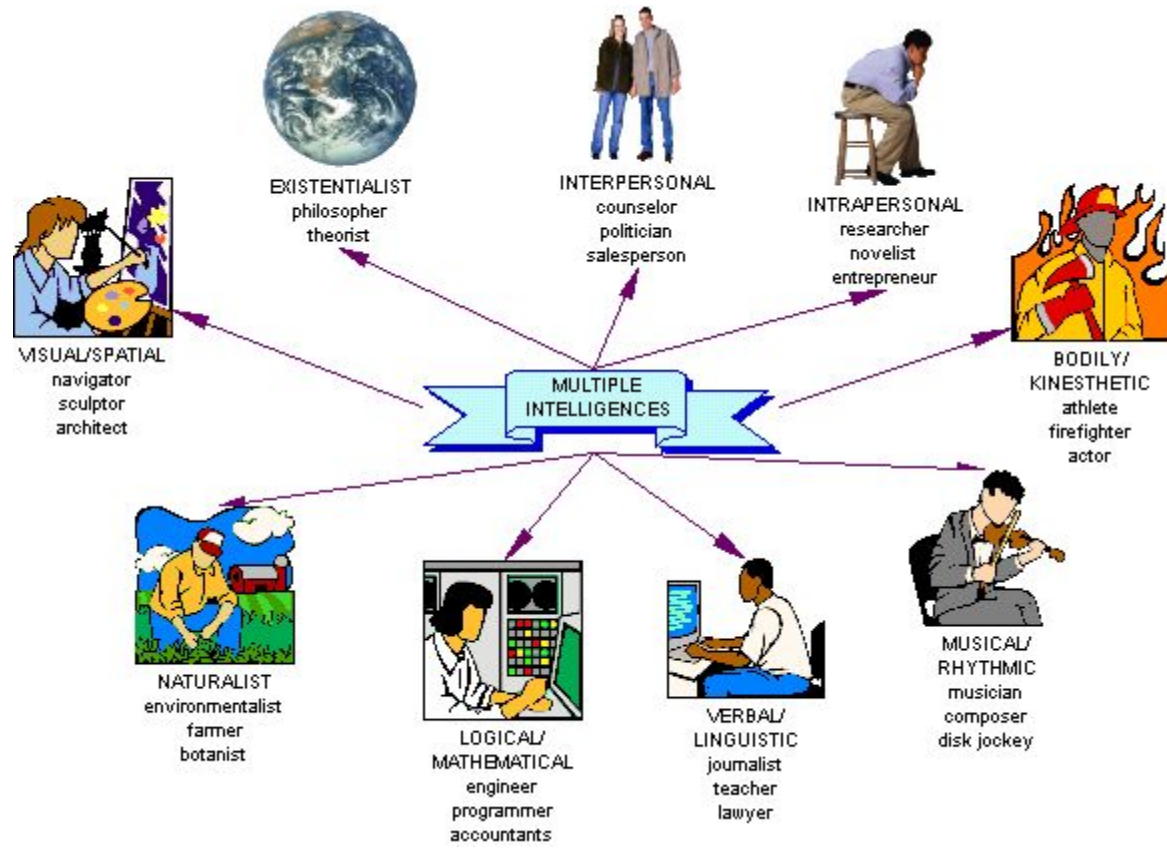


Word Smart
(Linguistic)









EIGHT WAYS STUDENTS LEARN

STUDENTS WHO ARE HIGHLY:	THINK	BENEFIT FROM	NEED
<u>Linguistic</u>	in words	reading, writing, telling stories, playing word games	books, tapes, writing tools, paper, diaries, dialogue, discussion, debate, stories
<u>Logical-Mathematical</u>	by reasoning	experimenting, questioning, figuring out logical puzzles, calculating	materials to experiment with, science materials, manipulatives, trips to the planetarium and science museum
<u>Spatial</u>	in images and pictures	designing, drawing, visualizing, doodling	art, video, movies, slides, imagination games, mazes, puzzles, illustrated books, trips to art museums
<u>Bodily-Kinesthetic</u>	through somatic sensations	moving, running, jumping, building, touching, gesturing	role play, drama, movement, things to build, sports and physical games, tactile experiences, hands-on learning
<u>Musical</u>	via rhythms and melodies	singing, whistling, humming, tapping feet and hands, listening	sing-along time, trips to concerts, music playing at home and school, musical instruments
<u>Interpersonal</u>	by bouncing ideas off other people	leading, organizing, relating, manipulating, mediating, partying	friends, group games, social gatherings, community events, clubs, mentors/apprenticeships
<u>Intrapersonal</u>	in relation to their needs, feelings, and goals	setting goals, meditating, dreaming, planning, reflecting	secret places, time alone, self-paced projects, choices
<u>Naturalist</u>	through nature and natural forms	playing with pets, gardening, investigating nature, raising animals, caring for planet earth	access to nature, opportunities for interacting with animals, tools for investigating nature (e.g., magnifying glass, binoculars)